

# EHLL/BCSLG Guidelines and Local Rules

---

## General Notes

- Thanks for volunteering.
- Both teams are responsible for set-up and tear down. Please do your part.
- Please rake/drag the fields after the conclusion of the last game of the night
- Fields 1-4 bases need to be removed at the end of the night, pitching machines put away, garage and shed locked each night
- Play by the rules and remember this is not MLB
- If umpires make a judgment call, please accept – they are volunteers too. If they make the wrong call per the rule book, please work with the other team's coaches and umpires to correct.
- All players get a game treat after the game; have them go to the back window to collect.

## Coach Pitch

- All players on defense
- Rocket Batting Order
- 3 inning games
- All batters hit in each inning
- No walks/no strike outs
- Each hit is a single with the exception of the last batter (home run)
- Coach pitches 5-6 pitches prior to putting the ball on a T
- Coach pitches to own team
- Coaches are on the field to help both offense and defense
- Players are *generally* removed from bases when they make an out
- Score is not kept

## Machine Pitch

- 10 players on defense
- Coaches pitch to own batters.
- Coaches are on field helping kids and umpiring
- Rocket batting order (everyone bats)
- Ball hits pitching machine is considered a dead ball and as a single
- Runners can hit doubles +, once ball is in infield runners can continue to next base unless they attempt to make a play. Use good judgment on continuing to run.
- No walks and no stealing
- 3 strikes = out
- 5 pitches = out, if foul off the last pitch they get an additional pitch.
- 3 outs/inning
- 6 innings max – no inning start after 1:45 from start of game
- 6 runs/inning max
- Score is not kept

## Minors Baseball/Softball

- 10 players on defense
- Rocket batting order
- Use good judgment on baserunning.
- Home team supplies plate umpire, visitor supplies base umpire.
- Dropped third strike = out
- 6 innings max – no inning start after 1:45 from start of game
- 6 runs/inning max
- No stealing home until Mid-Season (Managers agree), then once per inning
- If a pitcher hits 3 batters in a game they must be replaced

### Minor Softball

- 4 innings/game pitching max
- 1 pitch in an inning = 1 inning
- Starting pitcher can reenter the game one time

### Minor Baseball

- Pitch counts per LL rules
- If the pitcher starts a batter under their pitch count can finish the batter
- If child pitches 40 pitches they can no longer play catcher that day
- If a child plays 4 innings, no longer pitch that game
- 1 pitch in an inning = 1 inning for catcher
- Pitch count are required to be input at the end of each game.

## Majors Baseball/Softball

- 9 players on defense
- Rocket batting order
- Home team supplies plate umpire, visitor supplies base umpire unless scheduled otherwise.
- Dropped third strike is not necessarily an out (reference rule book)
- 6 innings max – no inning start after 1:45 from start of game
- Each player is required to play 6 defensive outs in regulation game
- Mercy rule = 10 runs after 4 innings.
- If a pitcher hits 3 batters in a game they must be replaced

### Softball

- 4 innings/game pitching max
- 1 pitch in an inning = 1 inning
- Starting pitcher can reenter once
- Lead off once ball leaves pitcher's hand

### Baseball

- Pitch counts per LL rules
- If the pitcher starts a batter under their pitch count can finish the batter
- If child pitches 40 pitches they can no longer play catcher that day
- If a child plays catcher 4 innings, no longer pitch that game
- 1 pitch in an inning = 1 inning for catcher
- Pitch count are required to be input at the end of each game.